

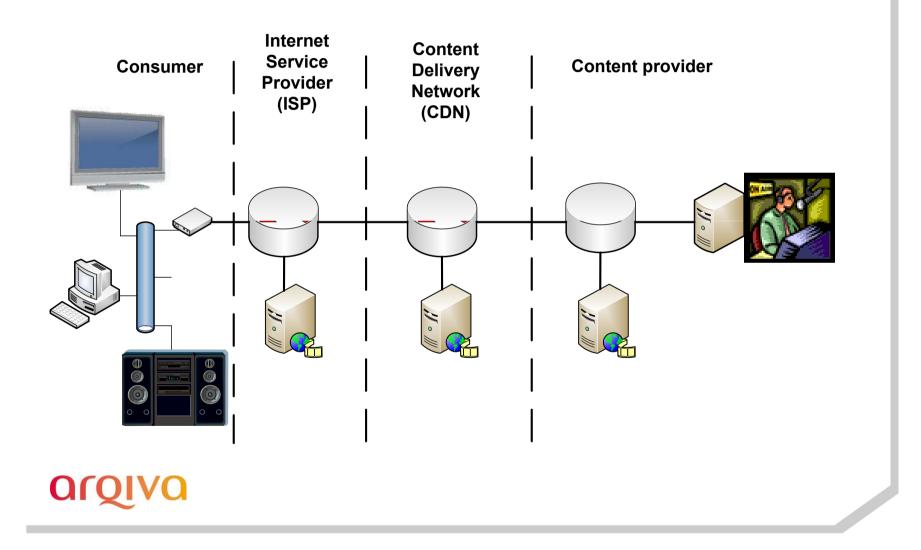
# Delivery of radio services over IP bidirectional networks

Simon Mason, Head of New Product Development

#### Presentation



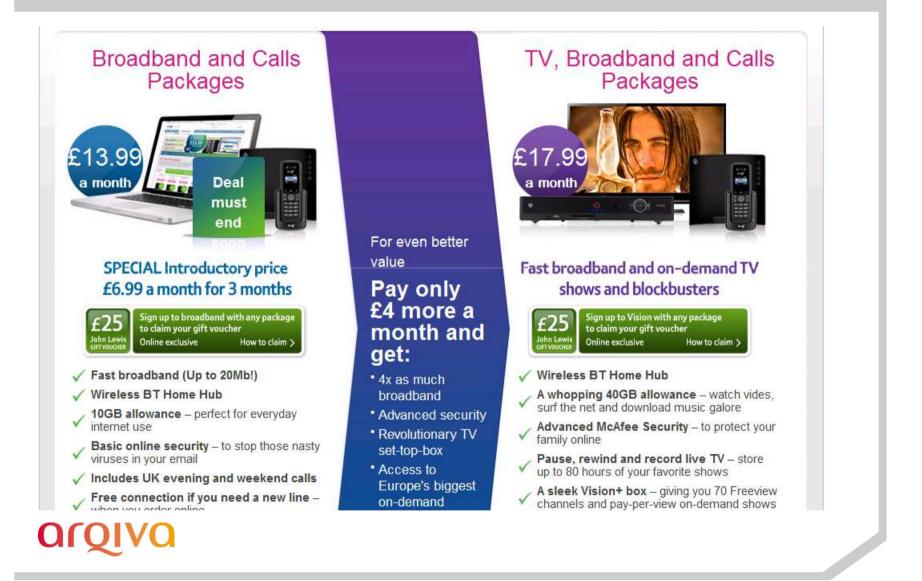
## Radio on the internet



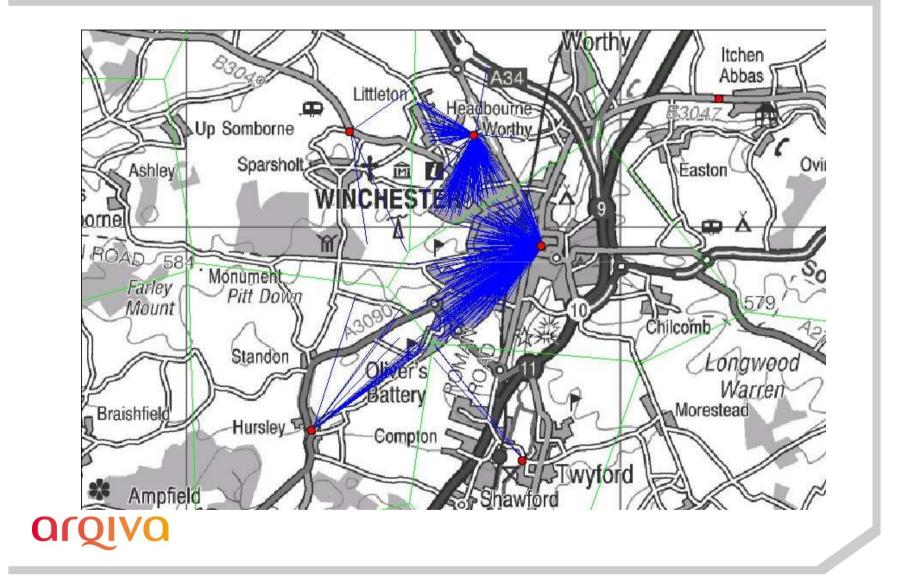
### Radio on the internet in the UK – simple assumptions

- Radio service 48 kbits/s AAC+, with IP over head 55 kbits/s
- 22 hrs of listening to radio each week 80/20 home/car
- 17 hrs listening at home
- This equates to 2 G bytes of data shifted per month
- There are 2.36 people living in each UK house hold (Census 2001)
  - Assume some duplication of listening so multiply by 2
- Assume 4 G bytes per broadband connection per month radio traffic
- Assume Broadcaster is paying 3p per G byte shifted
- Assume 27 million house holds in UK
- Total cost £35 m per annum cost to the broadcaster

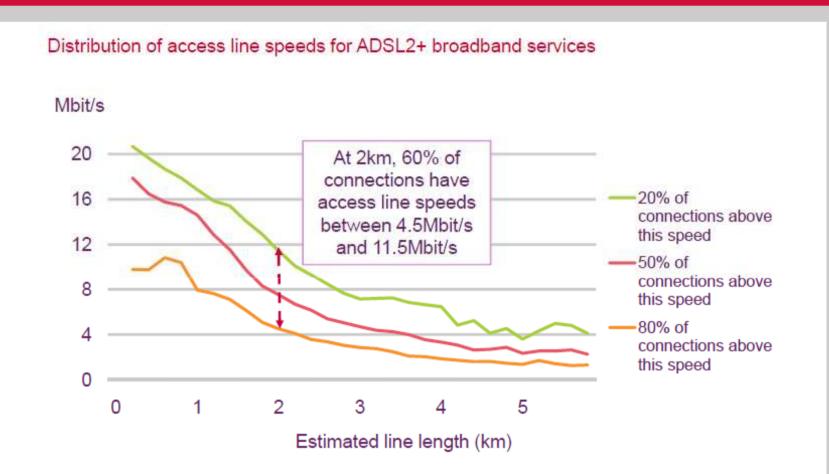
## **BT** packages



#### Last mile – copper is the bottle neck – some still on very low speeds



## CU – ADSL2+ speeds in the UK



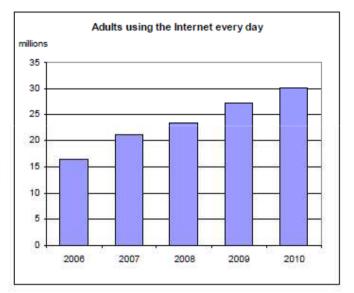
Source: Ofcom calcuations based on data provided by two DSL operators

#### Internet access 2010 – UK Office of National Statistics

The 2010 Internet Access survey of households and individuals measures home access to the Internet and individuals' use of the Internet across the UK.

The key findings from the survey show that:

- 30.1 million adults used the Internet every day or nearly every day, almost double the estimate in 2006
- 9.2 million adults had never used the Internet
- 31 per cent of Internet users connected via a mobile phone, up from 23 per cent in 2009
- 17.4 million adults used the Internet to watch television or listen to the radio, an increase from 6.4 million in 2006
- 73 per cent of households had Internet access



31 million people bought or ordered goods or services online in the last 12 months

## Conclusions for fixed

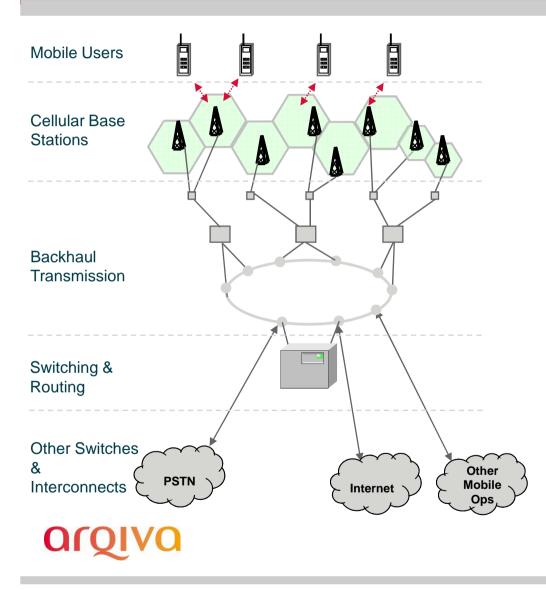
- Not everyone gets more than dial up bit rates but 90%+ of homes can get enough bit rate to receive radio
- Only 73% of homes have internet so approximately 70% can listen to radio delivered over fixed internet access v 98%+ for broadcast radio services
- People on basic packages use 40% of there data cap to listen to 17 hrs a week – more advanced packages designed for streaming services – may require a broadcaster/ISP relationship
- Cost to broadcasters £35m per annum for radio listening
- You need a PC or internet radio to listen to the radio device cost significantly greater than digital/analogue radio and more complex to install

## Mobile

- 20% of listening is in cars
  - Lets think about mobile networks
- Lets assume radio is delivered over a 3G or LTE (4G) network built by a mobile operator



#### Mobile Networks - Generic Architecture



- 2-way communications
- Radio basestations cover specific areas, providing targeted coverage and capacity to users in their locality
- The technology provides seamless handovers between cells as the user moves within the coverage area

#### LTE (4G) Base station

Antenna: Two antennas 45° and 225° degrees

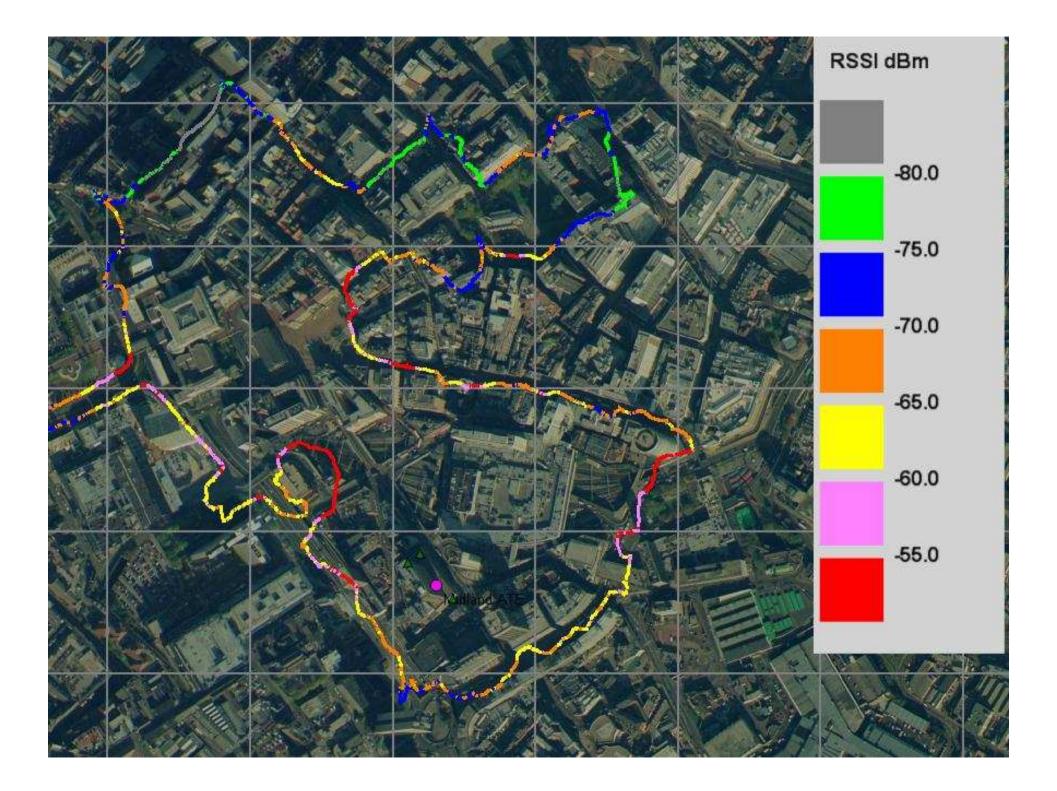
Radios: Two transceivers

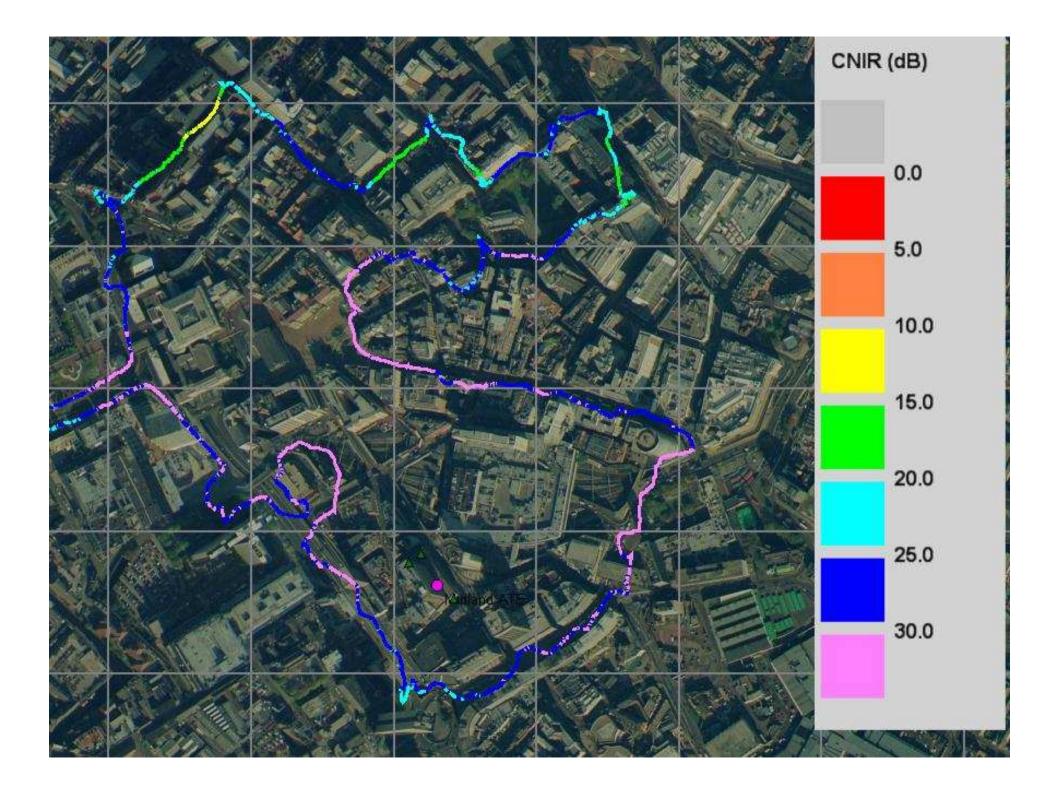
Fibre back to the switch and the radio link with 48 V DC to power the radio head

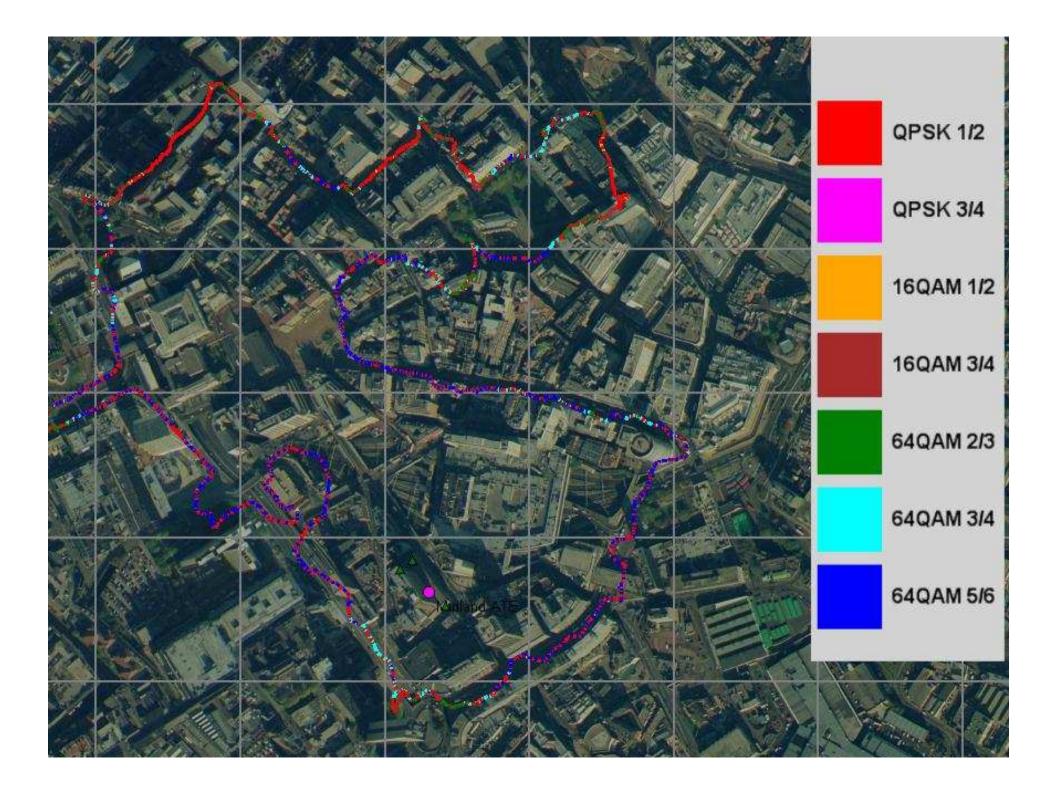
Short coax links from radios to antennas

# Bit rates for a channel given completely over to a single modulation scheme

		5 MHz Channel		10 MHz Channel	
Mod.	Code Rate	Downlink Rate, Mbps	Uplink Rate, Mbps	Downlink Rate, Mbps	Uplink Rate, Mbps
QPSK	1/2 CTC, 6x	0.53	0.38	1.06	0.78
	1/2 CTC, 4x	0.79	0.57	1.58	1.18
	1/2 CTC, 2x	1.58	1.14	3.17	2.35
	1/2 CTC, 1x	3.17	2.28	6.34	4.70
	3/4 CTC	4.75	3.43	9.50	7.06
16QAM	1/2 CTC	6.34	4.57	12.67	9.41
	3/4 CTC	9.50	6.85	19.01	14.11
64QAM	1/2 CTC	9.50	6.85	19.01	14.11
	2/3 CTC	12.67	9.14	25.34	18.82
	3/4 CTC	14.26	10.28	28.51	21.17
	5/6 CTC	15.84	11.42	31.68	23.52



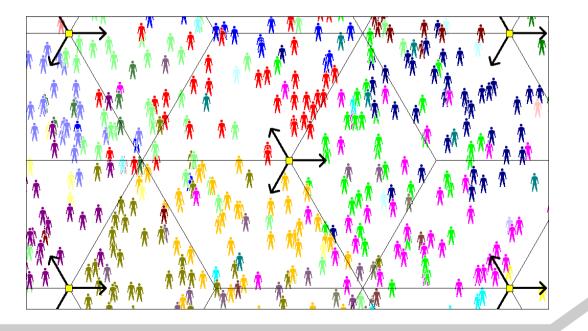




# Bit per Hz calculation – how much data does the network deliver when a cell is fully loaded

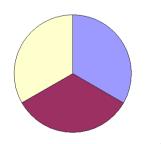
Simulation process:

- Distribute users at random locations across cell areas
- Calculate propagation loss from each sector to each simulated user
- Assign users to best sector
- Assign modulation mode to each user, according to C/N+I
- Add up traffic for site reject users who do not get any radio resource
- Calculate number of users that achieve required bit rate



## Bits per Hz

- DAB/DMB 1.1 Mbits/s useable bandwidth for 1.5 MHz fixed modulation QPSK – 0.7 bits per Hz
- DVB T2 40 Mbits/s useable bandwidth for 8 MHz assuming high order modulation 256 QAM – 5 bits per Hz
- LTE over a cell to handhelds/portables 2 bits per Hz so for 10 MHz of spectrum 20 Mbits/s of capacity per sector per frequency to be shared with all users
- 20 Mbits/s can deliver 363 radio streams at 55 kbits/s
  - Cell radius 500m gives a cell area of 0.75 sq km
  - Sectorised antenna so 1/3 of area 0.25 sq km



## LTE network costs

- 6000 sites for 60% coverage of UK by population
- 16000 sites 90%+ coverage of UK by population rural road coverage limited
- Each site £150k cost to build with £35k operating cost including back haul, back office and call centres
- £2.4 billion investment with £560 million operating costs plus spectrum costs of £1 billion
- Assume cost of money 2% interest £68 million 7 year pay back linear depreciation - £486 million
- Cost per year to run the network £1.1billion
- Per customer £50 per year handset subsidy £30 customer retention
- Assume 4 million customers Operator needs £330 revenue per customer to break even
- Will the network operators allow a consumer to listen to the radio while mobile between 30 minutes to 3 hrs a day free?

#### Network 3 bundles

## The One Plan.

For the first time there's a plan that has more than enough of everything, at a more affordable price.



#### Pay Monthly.

24 month plan 2,000 any network minutes 5,000 Three-to-Three minutes 5,000 texts 1GB internet From £25 a month.

Choose a phone ➡

SIM Only.

12 month plan 2,000 any network minutes 5,000 Three-to-Three minutes 5,000 texts 1GB internet £25 a month. Buy now £

### 3 tariff pay as you go

#### Voice call Charges.

Voicemail (flat rate):	£0.15 per minute
Three-to-UK landline (flat	-
rate):	£0.25 per minute
Three-to-Three UK (flat	
rate):	£0.25 per minute
Three to other UK mobile	
networks (flat rate):	£0.25 per minute

#### Other Charges.

UK text messages:	£0.10
UK picture messages:	£0.30
UK picture mail:	£0.30
UK video messages:	£0.50
Internet browsing:	£0.10/MB

#### Video call Charges.

Three-to-Three UK:£0.50 per minuteThree to other UK mobile£0.50 per minutenetworks:£0.50 per minuteVideomail:£0.25 per minute

2 minutes and 30 seconds of listening

#### Conclusions for wireless networks

- Large number of cells/sites need to seamlessly hand over cell to cell for good QoS experience in a car
- Networks designed for IP traffic will be designed for population centres where people can browse not for major road links
- Network and spectrum costs will mean that Operators will need to charge – pay as you go example
  - £0.1 for 2 minutes and 30 seconds
  - 30 minutes of radio listening in the car to work £1.20
  - 5 times a week £6
  - Per year £300



# Thank you

